

NEOHAPSIS LABS PRESENT



A DONKEYS WITH HATS PRODUCTION

STARRING

GREGOSE CRIS NECKAR





FORENSIC FAIL







IN WILD DETECTION



HOW MALWARE IS DETECTED

IN WILD DETECTION

- The obvious
 - Files that shouldn't exist
 - Processes that shouldn't be running
 - Changes to user accounts
- The stupid (crappy code)
 - Oopses
 - Panics
 - BSODs
 - Don't touch the kernel unless you know what you are doing...
 - Know what you're patching
- Network sniffing or remote port scanning
- AV and rootkit detection methods

ROOTKIT DETECTION METHODS

IN WILD DETECTION

- Signature based (typical AV)
- Behavioral analysis
 - Ask for the same information in multiple ways and check for different responses
 - Heuristics based detection
 - spawn shell, redirect IO to socket, connect socket outbound
 - CreateRemoteThread(), WriteProcessMemory()
 - Typically high false positive rate
- Integrity monitoring
 - Critical file integrity monitors (tripwire, etc)

• Code integrity checks (syscall table, IDT, any other static (per kernel) values)

CODE INTEGRITY CHECKS

System.map		sys_call_table[]
c017f470 T	VS	sys_getdents ==
sys_getdents c017f630 T		198245c0 sys_getdents64 ==
sys_getdents64		1982abcc

• Similarly we can check interrupt descriptor table (IDT) entries against know interrupt handlers.

• Any other static function pointers can be checked in this way (although checking all of them could be painful).

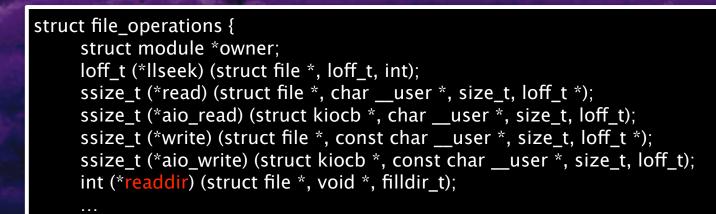
IN WILD DETECTION

SYSCALL CASE STUDY

IDT

sys_get

file-



NEW TARGET?

IN WILD DETECTION

- If we modify ext3_file_operations->readdir to an evil hook, we gain control of sys_getdents() for files residing on an ext3 filesystem
- This pointer is dynamic and will likely point to a variable address in a module providing the filesystem driver
- This becomes non-trivial to check (tons of dynamic functions pointers with variable locations)

```
static int (*old_readdir)(struct file *, void *, filldir_t);
static int evil_readdir(struct file * filp, void * dirent, filldir_t filldir) {
r = old_readdir(filp, dirent, filldir);
// Modify returned dirent buffer
return r;
}
int module_init(void) {
...
fs_dirops = (struct file_operations *)ADDRESS_OF_ORIG_FS_READDIR;
old_readdir = fs_dirops->readdir;
fs_dirops->readdir = evil_readdir;
...
```

TAKING IT FURTHER

IN WILD DETECTION

• Aside from file hiding we can implement similar hooks of dynamic file operations to accomplish other things

- Process hiding
- Hiding network connections or listening sockets
- Filtering reads for evade tripwire etc

• The file and directory operations for various proc entries are a goldmine

For Example:

- proc_root_operations
- tcp4_seq_afinfo

REMOTE NETWORK MONITORING

- Attacker needs a way to regain access to a system once owned and trigger certain actions to be taken by the rootkit
- Persistent connections are trivially detectable if the victim can watch network traffic from a host we don't own
- Listening is also bad idea as a port scan may hose us
- A combination of these methods makes it very difficult for us to control the owned system with some assurance that the traffic won't be detected

A SOLUTION?

IN WILD DETECTION

- Making the assumption that the owned machine serves some purpose, connectivity must already exist (HTTPD, SMTPD, SSHD)
- Why not use legitimate connections to pre-existing services to create our tunnel?
 - Difficult to implement on a case-by-case basis
 - Requires modifications to daemon code or some other nasty hack

OUR OLD ENEMY, THE LOG FILE?

- One thing services have in common are log files (and they contain client supplied data)
- We can implement a generic pattern based hook below the write() system call which implements command and control functionality
- Additionally within write() we can block this write from completing, keeping our actions out of the logs
- As before, we target dynamic function pointers to avoid detection through code integrity checking

IN WILD DETECTION

IMPLEMENTING OUR HOOK

write(

[/var/log/messages file descriptor],

"Apr 23 14:41:53 owned sshd[18346]: Accepted keyboard-interactive/pam for H4X0R from 66.147.239.94 port 31337 ssh2\n",

[Length]

write(

[/var/log/httpd/access_log file descriptor], "66.147.239.94 - H4X0R - [23/Apr/2010:14:41:53 -0600] \"GET / HTTP/1.1\" 200 3825", [Length]

write(

[/var/log/messages file descriptor], "Apr 23 14:41:53 owned sshd[18346]: Accepted keyboard-interactive/pam for BEGINMAGIC[Cmd]ENDMAGIC from 66.147.239.94 port 31337 ssh2\n", [Length]

write(

[/var/log/httpd/access_log file descriptor], "66.147.239.94 - BEGINMAGIC[Cmd]ENDMAGIC - [23/Apr/2010:14:41:53 -0600] \"GET / HTTP/1.1\" 200 3825", [Length]

IMPLEMENTING OUR HOOK

IN WILD DETECTION

if (strcmp(filp->f_path.dentry->d_name.name, LOGFILE_NAME) == 0) {
 buffer = (char *)kmalloc(len, GFP_KERNEL);
 if (!buffer) goto out;
 copy_from_user(buffer, buf, len);
 if ((p = strstr(buffer, BEGINMAGIC)) == NULL) goto freeout;
 // parse command from the buffer
 return SUCCESS!;
}

freeout: kfree(buffer); out: return o_filewrite(filp, buf, len, ppos);

IN WILD DETECTION



EXECUTABLE ANALYSIS



EXECUTABLE ANALYSIS PROCESS

- Identify malicious executables
- Send off to appsec experts (aka Neohapsis) for analysis
- Unpack if necessary, as a base-case
 - Load executable up to OEP
 - Dump memory at that point (right before execution)
- Start trying to figure out what exactly it is doing
 - Static and Runtime Analysis
 - IDA, Olly/ImmunityDBG, Wireshark, etc
 - Identify remote connections and hosts
 - Identify control channels and mechanisms

Analyze impact that this may have on the compromised server

TYPICAL EXECUTABLE FILE ANALYSIS COUNTERMEASURES

- Anti-debugging
 - Runtime tricks to prevent executable from being debugged
 - Once known, easy to defeat
 - Boring...
- Packers
 - Compression-based, simple obfuscation
 - Boring...
- Cryptors
 - Encryption-based packers
 - Interest starts here
 - What is the main hurdle here? Key Storage!
 - Malware we have seen stores the key someplace in the executable
 - Once process is known, key is easily retrievable

THE DRM PROBLEM

Question: • How can we execute Answer: • We can't, otherwise

Best DRM systems are those whose content's benefit comes from being online, requires authentication to an uncontrolled 3rd party
 Use this same idea within a cryptor, in our

implementation a kernel module cryptor

 Userspace process that uses init_module to load decrypted kernel module

THE DECRYPTION PROCESS

- 1. 3rd party server stores the following information
 - Client IP or ID
 - Current private key
 - Current file location
- 2. Userspace cryptor loads, makes a request to server
 - Gets private key, file location, and new public key
- 3. Decrypt and load module
- 4. Shred current encrypted data
- 5. Re-encrypts kernel module and wipe memory of plaintext
- 6. Store to a new location and send new location to server

ENCRYPTED FILE LOCATION

- Encrypted file location not stored on server
- Forensic analysis could target files that have a very high entropy to identify encrypted data
- What else has a high entropy? Compressed files!
- GZIP files have extra headers, can put our encrypted kernel module in here (http://www.faqs.org/rfcs/

ID1 ID2 CM FLG MTIME XFL OS

If FLG bit 2 == 1 (FEXTRA), we have extra optional fields to store data
 SI1 SI2 LEN LEN Bytes of Data...

•What are some fun GZIP'ed files that no one cares about?

- Manpages!
- Malware can be evil and informative all at the same time!



WHAT DOES THIS MEAN FOR EXECUTABLE ANALYSIS PROCESS?

- The decryption key is not stored on the file system
- Decryption key cannot be pulled from network logs
- To get this key you have to interact with an attacker controlled server
- This server can implement strict heuristic checks to see if the decryption key should be nuked
 - Source IP address
 - Current running processes on the machine
 - Time since boot
 - ... infinite list
 - Any combination of these values
- Static analysis process has just one chance to get this information or forever loses the ability to decrypt the code
 - wireshark; ./evil.exe ... == FAIL
 - strings evil.exe; wget http://... == FAIL
 - ... == FAIL

• Requires a strong coordination between the owned company, the people who did disk acquisition, and the people doing the file analysis





ONE FINAL FRONT

FORENSIC TOOLS

- The few, the proud, the court approved forensic tools
- Either EnCase or FTK is used in almost every case involving digital forensics
- When less vetted (less popular) software is used, there is a high risk that the defense will question the methods used
 - Incentive to use popular tools
 - Self perpetuating process (the more they are used the more they will be used in the future)

FORENSIC TOOLS

- So how do these "highly vetted" tools hold up?
- Lets talk 0-day

BUT WHY PICK ON ONE?

FORENSIC TOOLS

Specialized tools need the same specialized code, so why not buy it from a (unspecified) third-party?
Cross-application vulnerabilities are awesome
Opps... we owned forensics

SO WHAT DOES THIS MEAN?

FORENSIC TOOLS

- Once we control the forensic tool, we control the examiner's experience arbitrarily
- We can implement a rootkit that targets the specific tool used
 - File hiding
 - Incorrect search results
 - Planted evidence

• We don't even have to worry about payload size or delivery as we have unlimited storage in the drive image

• Typically, forensic examiners' systems should not have network connectivity so our payload should be a self contained package



FORENSIC TOOLS

DEMO TIME





QUESTIONS?



